

Thanks

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Introduction

RSVP is an anti-cheat system that gives control to the server's admin about what is or isn't allowed to be used inside your game. Server admins can allow any patch or modification they wish. RSVP will attempt to validate your game. Anything not explicitly allowed by the server admin will flag your game as failing validation.

Directions

1. Make all modifications to your game before attempting to validate. Here is a small list of items to do before validating:
 - (a) Adjust video options (brightness, resolution, details, colors, etc.)
 - (b) Adjust audio options (volumes, quality, speaker setup, etc.)
 - (c) Adjust all keyboard/mouse bindings (walk, shoot, crouch, etc.)
2. Start the RSVP client
3. Select the File menu and click on preferences. Double check the settings with what your server admin requires.
4. Select or type in the clan name you are playing with. To change, select 'Change clan' from the file menu.
5. In the Games menu select "Check files and play" for the game you wish to play.
6. After a few seconds, RSVP client will show you a drop down list containing admin approved validation files. These are different for each server. Pick the one that best fits your setup. If in doubt, ask the server's admin.
7. RSVP client will now attempt to validate your game. This typically takes about 3 minutes.
8. If your game fails validation the reasons why will be displayed. Attempting to join a server protected by RSVP can result in being kicked. You now have three options.
 - (a) Manually fix the errors (delete extra items, remove customizations, etc.).
 - (b) Auto fix the errors (currently deletes extra items. Additional functionality is alpha quality).
 - (c) Go play somewhere else. (and hope they aren't using RSVP)
9. If your game passes validation, your game will then start up and you can connect to the server as you normally would. Have fun competing on a cheat free playing field.

Error reports

Please send error reports even if things work perfectly for you. To send an error report select 'Send error report' from the file menu.

RSVP client and server are still in Beta stage and may be used for testing purposes only. Please direct all questions to the rsvp team or directly to questions1@rsvfirst.com.