

Introduction

RSVP admin is a program which allows you to configure rsvp server from any location.

Directions

1. Enter the ip address of the rsvp server you are going to configure.
2. Enter in your password for either the admin or super admin.

Rcon

The rcon feature attempts to update every 10 seconds. In our attempt to not introduce lag you will have to wait a couple seconds from when you kick, ban, or say something and it actually happens.

1. Select rcon from your server's menu
2. To say something, type your message in the box provided and click save.
3. To kick someone, select them and click the kick button. It may take a couple seconds.
4. To ban someone, select them and click the ban button. It may take a couple seconds.

Configuration

The configuration of rsvp is handled in two parts. The admin can control options specific for their games (see server options below). The super admin can control specific game options as well as global rsvp server options (see rsvp options below).

1. Change your passwords by selecting change password from the servers menu, or super users may configure the rsvp server (see number 3 below).
2. Configure the options for your servers by clicking on the servers menu, highlight the desired server and select configure. (see server options below)
3. Configure your rsvp server by selecting RSVP server from the servers menu (only available for super admin, see rsvp options below)
4. Add a new server to be monitored by selecting new server from your server's menu (only available for super admin, see rsvp options below)
5. Remove a server from being monitored by selecting delete from your server's menu (only available for super admin, see rsvp options below)
6. To review the list of banned people/addresses, select ban list from the servers menu. Add, modify, or delete the displayed list. One entry per line. Names or IP addresses may be used.

Server options

This section outlines the various options available to the admin. To access these, click on the servers menu, highlight the desired server and select configure. After saving options it may take up to 10 seconds to actually apply the new settings.

- **checkin_interval** defines how often rsvp_server will attempt to poll your game server in seconds. The recommended setting is 10.
- **checkins_per_status** defines how many times rsvp_server will poll your server before broadcasting everyone's status in the game. A setting of 1 means everyone's status will be displayed every checkin_interval seconds. A checkin_interval of 10 with a checkins_per_status of 6 means that once per minute (10 seconds * 6) everyone's status will be broadcast.
- **Description** is for your convenience. Make a nice description for your server.
- **rcon_pass** is the rcon password for the game that rsvp will be monitoring.
- **rcon_port** is the rcon port for the game that rsvp will be monitoring.
- **reg_bust_mode** is what to do about regular players who haven't validated. Say will just tell everyone they haven't validated while kick will give them several warnings (see warn_limit below) before kicking them. Please note that the notifications or warnings only occur every **checkin_interval*checkins_per_status** seconds.
- **tag_bust_mode** is what to do about players sporting tags (see tags below) who haven't validated. Say will just tell everyone they haven't validated while kick will give them several warnings (see warn_limit below) before kicking them. Please note that the notifications or warnings only occur every **checkin_interval*checkins_per_status** seconds.
- **Tags** are the tags you use in your clan. This is used to determine if someone is a regular player or not (see reg_bust_mode and tag_bust_mode above). These tags if used to identify clan members are to be put in front of people's name and rank when they play on your server. (i.e. |*95th*| would define members of the 95th clan)
- **type** is the type of server you are running. Currently only MOHAA or Wolfenstein ET are supported.
- **warn_limit** is the number of warnings before kicking someone (see reg_bust_mode and tag_bust_mode above). Please note that the warnings only occur every **checkin_interval*checkins_per_status** seconds.

RSVP options

The super admin has the ability to add and delete monitored servers (see server options above) as well as change the following rsvp global options:

- admin this is the password for the admin user. The default is admin. You should change this.
- license this is the license code used to define the maximum number of rsvp connections (16, 24, 32, etc.)
- min_client_ver this is the minimum version of rsvp client that will be accepted and allowed to validate.
- super this is the password for the super user. The default is super. You should change this.

After saving options it may take up to 10 seconds to actually apply the new settings.

After adding or deleting a server you need to restart rsvp_server to apply the new settings. In the future you won't have to.

To manage customizations to validation files

1. Select the Add, Update, or Remove menu items from the Validation Files menu.
2. Follow the prompts to add, update or remove files from your validation files.
3. Submit your modified validation file to be added to your account.
4. Have Fun.